September, 2021

### Habitat for Humanity

# Raising the Roof

BUILDING STRENGTH BILTY AND INDEPENDENCE

Your help means that families in need of affordable housing can build and buy their own home. Having a safe place to call home means the world to Habitat families, who have struggled with finding housing which allows their families to flourish. If you have questions about how YOU can support Habitat, visit our <u>website</u> to find out more.

## **Double Groundbreaking**

September 8, 2021 Habitat for Humanity of East and Central Pasco County (HFHECPC) hosted a double groundbreaking ceremony for two homes on Church Avenue. Bellvis Hooks and Sonja Wenzel both had their homes dedicated Wednesday afternoon. Joining them were Habitat staff, family and friends.

"We are so happy to start building these two homes," said Crystal Lazar, CEO and President of HFHECPC. "They are the final homes in this five home neighborhood in downtown Dade City. These families have worked very hard to have the opportunity to become homeowners and we are so proud of how far they have come."

Bellvis Hooks and her four children acknowledged that this has been a long journey but they are so encouraged by the progress that the groundbreaking represents. The family has worked together to finish their sweat equity hours and are excited to finally be able to work on their own home.

"This has been a long process," said Hooks. "But I have continued to work through it all and am very grateful to become a Habitat homeowner."

Sonja Wenzel brought her family to the groundbreaking so they could see where their new home will be located. The younger children were more interested in the big pile of dirt on the job site but watching the home becoming a reality is something Habitat hopes becomes a cherished memory.

Standing in the quiet residential neighborhood, Wenzel's son Kenneth remarked "I really like this area. I can't wait to move in here and make it our home."

COVID-19 has slowed down the supply chain and made many areas of volunteering more difficult, but HFHECPC has continued to build affordable homes in Pasco County. Two additional homes are close to completion and Habitat hopes to dedicate them in the fall.

**Bellvis Hooks** 



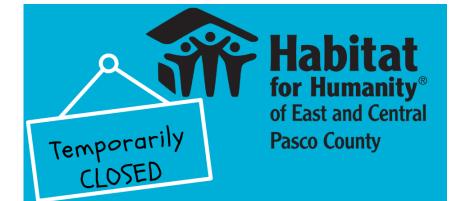
## Sonja Wenzel





## Playhouse Raffle December 10

Just in time for Christmas! Another Habitat Playhouse is being raffled. Purchase tickets at the Habitat ReStore, 4700 Allen Rd., Zephyrhills, FL or online.



As of Wednesday July 14th 2021, Habitat for Humanity of East & Central Pasco County will temporarily close our application window. We expect to resume accepting applications soon, please check back regularly to receive notice that we are once again reviewing applications.



# DECONSTRUCTION TEAM

Find out how Habitat can help with your remodel! Call the Donation Hotline 813-395-6994 or email restore@habitatpasco.org

Habitat for Humanity ReStore's Deconstruction Program provides non-structural deconstruction services. Our team prepares you for the next phase of your remodeling project while you help your local Habitat. The Deconstruction Team salvages useable building materials from residential homes. The donated materials are sold in the Zephyrhills ReStore to raise funds for Habitat for Humanity of East and Central Pasco County to build affordable housing in your community. Deconstruction also keeps useable items out of the landfill.

For more information, go to www.habitatpasco.org



Questions? Contact Jenny restore@habitatpasco.org or 813-395-6994

Drop off

• Drop off donations up to an hour before closing.

#### Free pickup

• Free pickup service for larger approved donations. We can usually pickup these larger donations within a week. We are unable to haul away trash, and some donations may be declined because of safety concerns, facility limitations or marketability. Schedule by calling **813-395-6994**.

#### Deconstruction

• Demolishing an existing home? Avoid additional trash hauling and disposal fees while receiving a tax deduction.

**ReStore Information** 

## YOU CAN MAKE A DIFFERENCE

